**Midweek League Rules**

# Competition Rules

## These are covered in the document “Thames Valley District Pétanque Association League & Competition Rules” which are common to all competitions except where indicated in the individual league and competition rules.

# Teams

## A team will consist of between a minimum 4 and a maximum of 9 players in any league match.

# Start Time

## Matches will start at 7:45pm on Tuesday evenings or on dates decided by the TVDPA Management Committee.

# Format

## In each league match teams will play two games with players divided into TRIPLES and three games with players divided into PAIRS. The games will be played in the following order:

| 1st Round | Triple A v Triple A | Triple B v Triple B |  |
| --- | --- | --- | --- |
| 2nd Round | Pair A v Pair A | Pair B v Pair B | Pair C v Pair C |

## The total number of games per league match will be FIVE.

## After the completion of the 1st round (triples) only those two lanes used in round one and one other may be used for the 2nd round (pairs).

# League Formats, promotion/relegation

## The Midweek League will be played either as a round robin or as a league with divisions, with promotion and relegation, this being subject to the number of entries as shown below:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Entries** |  |  |  | **Trophies** |
| 5 – 11 | Round Robin |  |  | Trophies 1st, 2nd & 3rd |
|  | **Division 1** | **Division 2** | **Division 3** |  |
| 12 | 6 | 6 |  | Trophies 1st & 2nd each division |
| 13 | 6 | 7 |  | Trophies 1st & 2nd each division |
| 14 | 7 | 7 |  | Trophies 1st & 2nd each division |
| 15 | 7 | 8 |  | Trophies 1st & 2nd each division |
| 16 | 8 | 8 |  | Trophies 1st & 2nd each division |
| 17 | 8 | 9 |  | Trophies 1st & 2nd each division |
| 18 | 9 | 9 |  | Trophies 1st & 2nd each division |
| 19 | 6 | 6 | 7 | Trophies 1st & 2nd each division |
| 20 | 6 | 7 | 7 | Trophies 1st & 2nd each division |
| 21 | 7 | 7 | 7 | Trophies 1st & 2nd each division |
|  |  |  |  |  |

## When entries dictate a change from a round robin to a league format the top teams from the preceding year’s round robin competition will make up division one of the league.

## Under normal circumstances promotion and relegation from one division to another will be two teams up and two teams down.

## If, from one season to the next, a team or teams fail to re-register, the following simple “top-up” procedure will be adopted to determine who plays in which division.

At the beginning of the new season teams should be set out by divisions in the order that they finished the previous season. This will include any team that has failed to register.

Demote the two teams from the bottom of division one and promote the top two from division two, and so on down the divisions.

*(Example: In a 16 team league with two divisions, last season’s 7 & 8 in division one will become 7 = 1st and 8 = 2nd in division two, whilst 1 & 2 in division two will become 1 = 7th and 2 = 8th in division one*).

Now remove any team names that have failed to register and the gaps that are left are filled by moving teams upwards.

(*Example: If last season’s number 2 has failed to re-register then, after carrying out the procedures described above, there will be a gap at number 8 in division one. This place will be filled by re-promoting number 1 team in division two who were last season’s number 7 in division one.)*

# Document version

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| --- | --- | --- | --- |
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