**Summer Mixed Triples**

# Competition Rules

## These are covered in the document “Thames Valley District Pétanque Association League & Competition Rules” which are common to all competitions except where indicated in the individual league and competition rules.

# Start Time

## Play will commence at 10:00am.

## Each team will register their arrival with the League Coordinator, as detailed on the entry form.

# Format

## The minimum number of entries for the competition to be run is 6.

## With 9 or more entries, the competition will be played, in the morning, at various venues as a league format per venue. In the afternoon all teams will move to the central venue for the finals to be played, again in league format as shown below.

## With 8 or fewer entries the event will be played at one venue and the playing format will be as shown below.

## All matches consist of one game.

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| **Entries** | **Morning leagues** | **Afternoon format** | | **Trophies** | |
| 6 | Round robin of 5 rounds at one venue | |  | 1st and 2nd | |
| 7 | Snake of 5 rounds at one venue with top two in a final playoff | |  | 1st and 2nd | |
|  |  | Main | Plate | Main | Plate |
| 8 | 2x4 | 1x4 (Leagues Top 2) | 1x4 | 1st 2nd | 1st |
| 9 | 1x4, 1x5 | 1x4 (Leagues Top 2) | 1x5 | 1st 2nd | 1st |
| 10 | 1x4, 1x6 | 1x4 (Leagues Top 2) | 1x6 | 1st 2nd | 1st |
| 11 | 1x5, 1x6 | 1x4 (Leagues Top 2) | 1x7 | 1st 2nd | 1st |
| 12 | 3x4 | 2x4 (Leagues Top 2 + next best 2) | 1x4 | 1st 2nd | 1st 2nd |
| 13 | 2x4, 1x5 | 2x4 (Leagues Top 2 + next best 2) | 1x5 | 1st 2nd | 1st 2nd |
| 14 | 2x4, 1x6 | 2x4 (Leagues Top 2 + next best 2) | 1x6 | 1st 2nd | 1st 2nd |
| 15 | 1x4, 1x5, 1x6 | 2x4 (Leagues Top 2 + next best 2) | 1x7 | 1st 2nd | 1st 2nd |
| 16 | 4x4 | 2x4 (Leagues Top 2 + next best 2) | 2x4 | 1st 2nd | 1st 2nd |

## Where there are two leagues in the afternoon in either or both of the Main and Plate competitions, the winners of each competition league will play a final.

## For the teams that have a bye round the result of this round will be calculated after the end of the league competition as follows:

Games Bye team won less than 25% of games played lose 3 - 0

Bye team won 25% but less than 50% of games played lose 2 - 1

Bye team won 50% but less than 75% of games played win 2 - 1

Bye team won 75% or more of games played win 3 - 0

Points Win games decided by an average of points in other games won in the league.

Lost games decided by an average of points in other games lost in the league.

# Substitutes

## A team may substitute a player from the original entry form up to the time that they register. After registration no substitutes will be allowed except in unforeseen circumstances and with the approval of the Competition Organiser.

# Document version

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| --- | --- | --- | --- |
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